

# Year 1 and 2 Mastery of Mathematics

# Mastery of the curriculum requires that <u>all pupils</u>:

- . use mathematical concepts, facts and procedures appropriately, <u>flexibly and fluently</u>;
- $\cdot$  recall key number facts with speed and accuracy and use them to calculate and work out unknown facts;
- have sufficient depth of knowledge and understanding to reason and explain mathematical concepts and procedures and use them to solve a variety of problems.

# A pupil really understands a mathematical concept, idea or technique if he or she can:

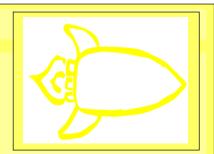
- describe it in his or her own words;
- $\boldsymbol{\cdot}$  represent it in a variety of ways (e.g. using concrete materials, pictures and symbols)
- explain it to someone else;
- $\boldsymbol{\cdot}$  make up his or her own examples (and non-examples) of it;
- $\boldsymbol{\cdot}$  see connections between it and other facts or ideas;
- $\boldsymbol{\cdot}$  recognise it in new situations and contexts;
- $\boldsymbol{\cdot}$  make use of it in various ways, including in new situations.



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Yellow (expected Autumn Year 1)

Number and Place Value Count forwards in ones to 30. Count backwards in ones from 30. Read & order numbers to 30. Write numbers to 30.



**Read and say** the multiples of ten e.g. 50, 10, 40, 90, 70, 100, 20 **Count up in tens** e.g. 0, 10, 20, 30, 40, 50, 60, 70, 80, 90, 100

Show numbers up to 20 using cubes, counters, objects, Numicon, Tens and Ones. Say or show what the digit 1 is worth in the numbers 10, 11, 12, 13, 14, 15, 16, 17, 18, 19.

Say and show <u>one more</u> than any number to 20. Say and show <u>one less</u> than any number to 20.

I am beginning to estimate amounts up to 10.

Addition (+) and Subtraction (-) Partition numbers for 10 in different ways e.g. 6 + 4, 7 + 3, 8 + 2, 9 + 1, 5 + 5, 7 + 2 + 1, 4 + 4 + 2.

Partition numbers to 10 in different ways e.g. partition 6 into 5 + 1, 4 + 2, 3 + 3, partition 7 into 6 + 1, 5 + 2, 4 + 3, partition 8 into 7 + 1, 6 + 2, 5 + 3, 4 + 4, partition 9 into 8 + 1, 7 + 2, 6 + 3, 5 + 4,

Begin to recall some simple number facts e.g. 3+2, 6+4, 3+3, 5+1, 7+2, etc (mentally within 10).

Solve addition (+) problems using objects (within 20) - I can write my answers down (sometimes make errors). Use a number line (with pictures) for addition (+) by counting on (sometimes make errors).

Solve subtraction (-) problems using objects (within 20) - I can write my answers down (sometimes make errors).

Use a number line (with pictures) for subtraction (-) by counting back (sometimes make errors).

**Double quantities** of objects - double 1, 2, 3, 4, 5, 6, 7, 8, 9 10

I am beginning to...

**Read** some number words to 20 e.g. one, two, three, four, five, six, seven, eight, nine, ten, eleven, twelve, thirteen, fourteen, fifteen, sixteen, seventeen, eighteen, nineteen, twenty

**Yellow** (expected Autumn & Spring Year 1) Measures (continue into Spring Term) Money Name coins & notes e.g. 1p, 2p, 5p, 10p, 20p, 50p, £1, £2 coins, £5, £10, £20, £50 notes. Know the value of the coins. Length Compare lengths use the words long/short, longer/shorter correctly. Compare heights use the words tall/short, taller/shorter correctly. Estimate lengths/heights using non-standard measures. Compare lengths/heights using non-standard measures. Measure lengths/heights using non-standard measures. Check lengths/heights using non-standard measures. Mass Compare mass or weight use the words heavy/light, heavier than, lighter than correctly. Estimate mass/weight using non-standard measures. **Compare** mass/weight using non-standard measures. Measure mass/weight using non-standard measures. Check mass/weight using non-standard measures. Capacity Compare capacity/volume use the words full/empty/half full, more than, less than correctly. Estimate capacity using non-standard measures. Compare capacity using non-standard measures. Measure capacity using non-standard measures. Check capacity using non-standard measures. Time Compare time use the words quicker, slower, earlier, later correctly. Sequence events in order. Use the words before, after, next, first, today, yesterday, tomorrow, morning, afternoon & evening days, weeks, months and years correctly. Name the days of the week e.g. Monday, Tuesday, Wednesday, Thursday, Friday, Saturday, Sunday. Name the months e.g. January, February, March, April, May, June, July, August, September, October, November, December. Fractions Use correctly the words "half" when measuring e.g. "half full" "half empty", "half a metre", "half as big" Geometry (Spring Term) Name 2D shapes e.g. rectangles, squares, circles, triangles, (in different orientations & sizes). Name 3D shapes e.g. cuboids, cubes, cylinders, pyramids & spheres (in different orientations & sizes). I am beginning to...

Know that hexagons, pentagons, triangles can be different shapes (irregular). **Describe shapes &** their **properties** using the words **vertices**, **sides**, **edges**, **faces**.

Blue (expected Spring Year 1) (See Yellow for this term's measures, fractions, geometry) Number and Place Value Count forwards in ones to 50. Count backwards in ones from 50. Read & order numbers to 50. Write numbers to 50. Say and show one more than any number to 50. Say and show one less than any number to 50. Show numbers up to 50 using Numicon/ Tens and Ones. Say and show what the digits are worth in two-digit numbers to 50 e.g. 20, 31, 42, 13, 27, 18, 39 etc I can estimate amounts up to 10. Addition and Subtraction Know by heart many of the addition bonds for 10 e.g. 10 + 0, 9 + 1, 8 + 2, 7 + 3, 6 + 4, 5 + 5 Know by heart many of the subtraction bonds from 10 e.g. 10 - 0, 10 - 1, 10 - 2 etc Explore and know some of the addition and subtraction bonds for values up to 10 6 = 6 + 0, 5 + 1, 4 + 2, 3 + 3,6 - 1, 6 - 2, 7 - 3 etc.7 = 7 + 0, 6 + 1, 5 + 2, 4 + 3,7 - 1, 7 - 2, 7 - 3 etc.8 = 8 + 0, 7 + 1, 6 + 2, 5 + 3, 4 + 4,8 - 1, 8 - 2, 8 - 3 etc.9 = 9 + 0, 8 + 1, 7 + 2, 6 + 3, 5 + 4,9 - 1, 9 - 2, 9 - 3 etc. Use a number line (structured) for addition (+) by counting on. Use a number line (structured) for subtraction (-) by counting back. Use +, - and = symbols correctly. Know by heart double 1, 2, 3, 4, 5, Explore double 6, 7, 8, 9, 10 **Multiplication and Division** Count forward in multiples of 2 (odd & even numbers). Recognise patterns. Count forward in multiples of 5. Recognise patterns. Count forward in multiples of 10. Recognise patterns. I am beginning to... Estimate amounts up to 20. Say what is ten more than any multiple of 10. I can explain which digit changes and why. Say what is ten less than any multiple of 10. I can explain which digit changes and why. Know that if 7 + 3 = 10, then 3 + 7 = 10, 10 - 7 = 3 and 10 - 3 = 7 (family of four) Know that addition can be done in any order (commutativity) but subtraction cannot. Solve addition (+) and subtraction (-) problems within 30. Add using jumps of ten and one using a structured number line/ resources (Numicon/Dienes). Subtract using jumps of ten and one using a structured number line/resources (Numicon/Dienes). Make and describe patterns (including number patterns). Continue patterns (including number patterns). Use the ordinal numbers 1st, 2nd, 3rd, 4th, 5th etc. Solve problems involving grouping quantities. Record solutions using pictures. Solve problems involving sharing small quantities. Record solutions using pictures.

# Orange (Year 1 A.R.E.) Number and Place Value Count forwards in ones to 100. I can start from any number. Count backwards in ones from 100. I can start from any number. Read & order numbers to 100. Compare numbers to 100 using the words 'equal to' 'more than', 'less than,' 'fewer', 'most' and 'least'. Write numbers to 100. Say and show one more than any number to 100. Say and show one less than any number to 100. Say what is ten more than any multiple of 10. I can explain which digit changes and why. Say what is ten less than any multiple of 10. I can explain which digit changes and why. Read number words to 20 e.g. one, two, three, four, five, six, seven, eight, nine, ten, eleven, twelve, thirteen, fourteen, fifteen, sixteen, seventeen, eighteen, nineteen, twenty. Show numbers up to 100 using Numicon/ Tens and Ones. Find numbers up to 100 on a number line. Addition and Subtraction Correctly use +, - and = signs. Know by heart double 6, 7, 8, 9, 10 (double 7, 8, 9 can take longer to recall) Know by heart most of the addition bonds for 10 e.g. 10 + 0, 9 + 1, 8 + 2, 7 + 3, 6 + 4, 5 + 5 Know by heart most of the subtraction bonds from 10 e.g. 10 - 0, 10 - 1, 10 - 2 etc. Know by heart many of the addition and subtraction bonds for values up to 10 ... 6-1, 6-2, 7-3 etc. 6 = 6 + 0, 5 + 1, 4 + 2, 3 + 3,6 = 6 + 0, 5 + 1, 5 + 2, 4 + 3,7 - 1, 7 - 2, 7 - 3 of the second se 9-1, 9-2, 9-3 etc. Add 1-digit and 2-digit numbers to 20 (including 0) e.g. 8 + 5 = 13, 12 + 6 = 18, 17 + 0 = 17 Subtract 1-digit and 2-digit numbers to 20 (including 0) e.g. 8 - 5 = 3, 12 - 4 = 8, 14 - 0 = 14 Solve Addition (+) problems using objects and pictures. Solve Subtraction (-) problems using objects and pictures. Solve missing number problems e.g. 7 = 0 - 9**Multiplication and Division** Count forward in 2s (up to 20). Count forward in 5s (up to 50). Count forward in 10s (up to 100). Solve multiplication problems (grouping) using objects, pictures and arrays (with support). Solve multiplication problems using repeated addition. Solve division problems (sharing) using objects, pictures (with support). I am beginning to... Write some number words to 20 e.g. one, two, three, four, five, six, seven, eight, nine, ten, eleven, twelve, thirteen, fourteen, fifteen, sixteen, seventeen, eighteen, nineteen, twenty. Say what is ten more than any two digit number. I can explain which digit changes and why. Say what is ten less than any two digit number. I can explain which digit changes and why. Add (+) using jumps of ten and one using a structured number line. Subtract (-) using jumps of ten and one using a structured number line. Count back in 2s (from 20). Count back in 5s (from 50). Count back in 10s (from 100).

Understand x as repeated +, using resources and pictures (including arrays)

Use doubling to solve problems.

# Orange (Year 1 A.R.E.)

## Measures

## Money



Name coins & notes e.g. 1p, 2p, 5p, 10p, 20p, 50p, £1, £2 coins, £5, £10, £20, £50 notes Know the value of the coins and notes.

## <u>Length</u>

Compare lengths/heights use the words long/short, longer/shorter, tall/short, taller/shorter correctly. Measure lengths/heights using standard measures. Solve practical problems for length/height.

### Mass

Compare mass or weight use the words heavy/light, heavier than, lighter than correctly. Measure mass/weight using standard measures. Solve practical problems for mass/weight.

### Capacity

Compare capacity/volume use the words full/empty/half full, more than, less than correctly. Measure capacity using standard measures. Solve practical problems for capacity.

## <u>Time</u>

Sequence events using language. e.g. before, after, next, today, etc. Recognise & use language relating to days of the week, weeks, months and years (see yellow rocket). Tell O'clock times (and draw the hands on a clock face.) Tell half past times (and draw the hands on a clock face.) Solve practical problems for time.

## **Fractions**

Use shapes/pictures/objects to name: half  $(\frac{1}{2})$  as 1 of 2 equal parts, quarter  $(\frac{1}{4})$  as 1 of 4 equal parts.

Use quantities (objects) to name: half  $(\frac{1}{2})$  as 1 of 2 equal parts, quarter  $(\frac{1}{4})$  as 1 of 4 equal parts

## Geometry (shape)

Name common 2d and 3d shapes (see yellow rocket). Describe position, direction and movement including whole, 1/2, 1/4 and 3/4 turns.

#### I am beginning to...

Record lengths/ heights using standard measures.

Record mass/weight using standard measures.

**Record** capacity using standard measures.

**Record halves and quarters as**  $\frac{1}{2}$  and  $\frac{1}{4}$ See that dividing/sharing by 2 means half.

Relate 'clockwise' to the clock face

Use vocabulary such as left, right, top, bottom, above, between, near to etc.

# Turquoise (expected Autumn Year 2)

Number and Place Value

Read, Write & order numbers to 100. Compare numbers to 100 using the words 'greater than', 'less than,' 'fewer than', 'equals'.

Say and show what the digits are worth in any two-digit number to 100 e.g. 40, 86, 79, 12 etc.

Say and show what is ten more than any two-digit number. Say and show what is ten less than any two-digit number.

**Partition a two-digit number into tens and ones** to demonstrate an understanding of place value, though they may use structured resources (Dienes) to support them.

Estimate values within a range (e.g. less than 10, below 30, above 50, more than 100 etc.).

Addition and Subtraction

Use Dienes/ Numicon to solve addition (+) problems.

Use Dienes/ Numicon to solve subtraction (-) problems.

Recall at least four of the six number bonds for 10 and reason about associated facts e.g. 6 + 4 = 10, therefore 4 + 6 = 10 and 10 - 6 = 4.

Recall <u>many</u> of the addition and subtraction facts for values up to 10 to solve problems.

<b>6</b> = 6 + 0, 5 + 1, 4 + 2, 3 + 3,	6-1, 6-2,	7 - 3 etc.
<b>7</b> = 7 + 0, 6 + 1, 5 + 2, 4 + 3,	7 - 1 , 7 - 2,	7 - 3 etc.
<b>8</b> = 8 + 0, 7 + 1, 6 + 2, 5 + 3, 4 + 4,	8-1, 8-2,	8 - 3 etc.
<b>9</b> = 9 + 0, 8 + 1, 7 + 2, 6 + 3, 5 + 4,	9-1, 9-2,	9 - 3 etc.

Explore the addition and subtraction bonds for values for and up to 20 e.g.12 = 12 + 0, 11 + 1, 10 + 2, 9 + 3, 8 + 4, 7 + 5, 6 + 6 etc12 - 0, 12 - 1, 12 - 2 etc.17 = 17 + 0, 16 + 1, 15 + 2, 14 + 3, 13 + 4, 12 + 5, 11 + 6 etc17 - 0, 17 - 1, 17 - 2 etc.

Add two-digit numbers and ones, where no regrouping is required, explaining their method verbally, in pictures or using apparatus e.g. 23 + 5.

Add two-digit numbers and tens, where no regrouping is required, explaining their method verbally, in pictures or using apparatus e.g. 46 + 20.

Subtract two-digit numbers and ones, where no regrouping is required, explaining their method verbally, in pictures or using apparatus e.g. 16 - 5.

Subtract two-digit numbers and tens, where no regrouping is required, explaining their method verbally, in pictures or using apparatus e.g. 88 - 30.

Begin to add 2-digit numbers jumping in steps of ten & one using a number line (empty) to support mental strategies.

#### <u>Multiplication and Division</u>

Count forward in 2s (up to 20).

Count forward in 5s (up to 50).

Count forward in 10s (up to 100).

Count back in 2s (from 20).

Count back in 5s (from 50).

Count back in 10s (from 100).

Recognise the pattern of numbers in the 2, 5 and 10 times tables.

Understand repeated addition and use to solve multiplication problems.

Solve multiplication problems by counting in 2s, 5s and 10s.

Solve multiplication problems involving grouping using practical apparatus (cubes/ counters) and pictures.

Solve problems involving sharing using practical apparatus (cubes/ counters) and pictures.

I am beginning to...

Write number words to 20 and multiples of ten to one hundred in words.

**Explore** the relationship between addition and subtraction (family of 4).

Use the inverse operation as a checking strategy. E.g. I know 15 - 7 = 8 because 7 + 8 = 15. I also know that 18 - 12 can't equal 4 because 12 + 4 doesn't equal 18.

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Turquoise (expected Autumn Year 2)

## Money

Know the value of different coins

Measures (See Spring Term for other measures)

Length (same as A.R.E.) Compare lengths using >, < and = Order lengths. Estimate length/height using m/cm.

Measure length/height using m/cm.

<u>Time (</u>can be covered in the Spring Term) Compare intervals of time.

Sequence intervals of time.

Tell and write the  $\frac{1}{4}$  past times (and draw the hands on a clock face to show this.) Tell and write the  $\frac{1}{4}$  to times (and draw the hands on a clock face to show this.)

## **Fractions**

Solve problems involving halves  $(\frac{1}{2})$  and quarters  $(\frac{1}{4})$  of shape. Solve problems involving halves  $(\frac{1}{2})$  and quarters  $(\frac{1}{4})$  of quantities.

Know  $\frac{1}{2}$  (half) as sharing/dividing/grouping something into 2 equal parts. Know  $\frac{1}{4}$  (quarter) as sharing/dividing/grouping something into 4 equal parts.

Use pictures and resources to support my understanding of fractions.

### <u>Geometry (shape) (can continue into Spring Term)</u>

Compare and sort 2D shapes.

Name a range of 2D shapes e.g. square, triangle, circle (including irregular shapes - hexagons, pentagons, octagons)

Describe the properties of 2D shapes - including number of sides & lines of symmetry.

Compare and sort 3D shapes.

Name a range of 3D shapes - cubes, cuboids, spheres, cylinders, pyramids, prisms. Describe the properties of 3D shapes - including number of edges, vertices and faces.

**Order** mathematical **objects in patterns** and **sequences**. Correctly use the ordinal numbers first, second, third, fourth etc.

Statistics (data handling) (can continue into Spring Term)

Make simple pictograms. Make simple tally charts. Make simple block diagrams. Make simple tables.

Ask and answer simple questions by... counting the number of objects in each category, sorting the categories by quantity, totalling, comparing categorical data.

I am beginning to...

Place fractions (half, quarter) on a number line (knowing they are numbers and can be worth more than one).

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**<u>Gold</u>** (expected Spring Year 2)

Number and Place Value

**Use <, >** and = symbols to compare numbers.

Write numbers to at least 100.

Write most number words to at least 100 e.g. zero, eight, nineteen, fifty three etc.

Estimate values within a range (between multiples of ten).

### Addition and Subtraction

Know by heart <u>all</u> of the addition bonds <u>for 10</u> e.g. 10 + 0, 9 + 1, 8 + 2, 7 + 3, 6 + 4, 5 + 5Know by heart <u>all</u> of the subtraction bonds <u>from 10</u> e.g. 10 - 0, 10 - 1, 10 - 2 etc.

Recall <u>most</u> addition (+) facts <u>to 10</u> to solve problems. Recall <u>most</u> subtraction (-) facts <u>to 10</u> to solve problems.

Recall <u>some</u> addition (+) facts for/<u>to 20</u> to solve problems e.g. 9 + 7 = 16, 16 - 7 = 9. Recall <u>some</u> subtraction (-) facts for/<u>to 20</u> to solve problems e.g. 7 + 4 = 11, 11 - 4 = 7.

Explore facts (+ and -) to 100. E.g. 40 + 60 = 100, 100 - 70 = 30.

Use a number line (empty) to add 2-digit numbers, using jumps of ten & one (confidently). Use a number line (empty) to subtract 2-digit numbers, using jumps of ten & one (confidently).

Mentally add <u>multiples of ten</u> using knowledge of addition facts for 10. Mentally subtract <u>multiples of ten</u> using knowledge of subtraction facts for 10.

Use a number line (empty) to add 2-digit numbers, using jumps of <u>multiples of</u> ten & one. Use a number line (empty) to subtract 2-digit numbers, using jumps of <u>multiples of</u> ten & one.

### Multiplication and Division

Solve multiplication problems involving grouping using practical apparatus and pictures.

Solve multiplication problems involving counting in steps of 2, 5 and 10.

Say the 2 times table.

Say the 5 times table.

Say the 10 times table.

Use the x symbol to solve multiplication problems.

Use arrays to explore the relationship between multiplication & division.

Solve division problems involving sharing (or grouping in context) using practical apparatus and pictures. Use the ÷ symbol.

Understand that multiplication can be done in any order (commutative) but division cannot.

I am beginning to...

Use a number line (empty) to bridge through ten when subtracting. E.g. 13 - 8 = , 21 - 17 = , 54 - 36 =

Check my subtractions by adding the answer to the number I've taken away (inverse strategy).

Solve missing number problems, involving 2-digit numbers e.g. 23 + ? = 30, 28 = ? + 10, 27 - ? = 7, 15 = 20 - ?

Use <u>learnt number facts</u> to solve problems and investigations.

**Gold** (expected Spring Year 2)

## Measures

<u>Money</u> (same as A.R.E.) Use coins to find different ways to make a certain amount (ARE). Use symbols for pounds (£) and pence (p). Combine amounts to make a particular value. Solve problems practically involving + of money. Solve problems practically involving - of money, including giving change.

<u>Mass</u> (same as A.R.E.) Compare and order mass. Record the results using >, < and = Estimate mass using g/kg. Measure mass using g/kg.

<u>Temperature</u> (same as A.R.E.) Use standard units ( $^{\circ}C$ ) to estimate temperature. Use standard units ( $^{\circ}C$ ) to measure temperature.

## **Fractions**

Use fractions when measuring  $(\frac{1}{4} \text{ full}, \frac{1}{2} \text{ as long}, \frac{1}{2} \text{ the mass, half past, quarter past, quarter to etc.})$ Understand  $\frac{3}{4}$  as a non-unit fraction.

Solve problems involving fractions of shapes using practical resources and making links to division. Solve problems involving fractions of quantities using practical resources and making links to division.

<u>Geometry (shape) (Continue into Summer Term/ some A.R.E.)</u> Identify 2-D shapes on the surface of 3-D shapes e.g. a circle on a cylinder and a triangle on a pyramid.

Compare and sort common 2-D shapes, recognising and describing their properties. Compare and sort common 3-D shapes, recognising and describing their properties.

**Describe position, direction** and **movement** (above, below, behind, in front, between, forward, backward, sideways, left, right, up, down).

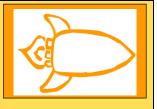
**Investigate rotation** or "turn" (angle as a movement).  $\frac{1}{2}$ ,  $\frac{1}{4}$  and  $\frac{3}{4}$  turns (clockwise and anti-clockwise)

<u>Statistics (data handling)</u> (same as A.R.E.)

Use and apply topic-related information (data) - answer questions from graphs and charts.

**I** am beginning to... Place known fractions on a number line  $(\frac{1}{2}, \frac{1}{4}, \frac{3}{4})$ .

**Explore** the concept of equivalence - e.g. 2/4 is equal to  $\frac{1}{2}$ .



Silver (Year 2 A.R.E.)
Number and Place Value
Count in 10s forward and back from any number.
Count in 2s forward and back from any number.
Count in 5s forward and back from 0/50.
Count in 3s (number line for support) forward and back.
Use <, > and = symbols to compare numbers. Recognise the value of each digit in 2-digit numbers and know 0 as a placeholder. Show numbers up to 100 using Numicon/ Tens and Ones. Find numbers up to 100 on a number line.
Write numbers to 100.
Write number words to 100 e.g. one hundred, eighty, seventeen, fifty six, thirty four, sixty one etc.
Partition any two-digit number into different combinations of tens and ones, explaining their thinking
verbally, in pictures or using apparatus e.g. $34 = 30 + 4$ , $34 = 20 + 14$ , $34 = 10 + 24$
Addition and Subtraction
<b>Recall all addition bonds to and within 10</b> and use these to <b>reason with</b> and <b>calculate bonds to and within 20</b> e.g. If $7 + 3 = 10$ , then $17 + 3 = 20$ .
Recall all subtraction bonds to and within 10 and use these to reason with and calculate bonds to and within
<b>20</b> , recognising other associated additive relationships e.g. If 7 - 3 = 4, then 17 - 3 = 14; leading to if 14 + 3 = 17, then 3 + 14 = 17, 17 - 14 = 3 and 17 - 3 = 14.
Derive and use related facts to 100 e.g. I know 3 + 7 = 10 so 30 + 70 = 100, 10 - 4 = 6 so 100 - 40 = 60
Show that addition of 2 numbers can be done in any order (commutative) and subtraction cannot.
Solve <u>Addition</u> problems including TU+U, TU+T, TU+TU, U+U+U using objects, pictures, number lines, place value and mental recall of number facts.
Solve <u>Subtraction</u> problems including TU-U, TU-T, TU-TU, U-U-U using objects, pictures, number lines, place value and mental recall of number facts.
Add any 2 two-digit numbers <u>using an efficient strategy</u> , explaining their method verbally, in pictures or using apparatus e.g. 48 + 35.
Subtract any 2 two-digit numbers using an efficient strategy, explaining their method verbally, in pictures or using apparatus e.g. 72 - 17.
Check my subtractions by adding the answer to the number I've taken away (inverse strategy).
Solve missing number problems, using number facts and the inverse strategy e.g. 23 + ? = 30, 28 = ? + 10, 27 - ? = 7, 15 = 20 - ?
Multiplication and Division
Read scales (number line or graph) in divisions of ones, twos, fives and tens
Recall multiplication facts for the 2, 5 and 10 times tables and use to solve problems.
Recall division facts for the 2, 5 and 10 times tables and use to solve problems.
Solve problems involving x using resources, arrays, repeated addition, mental methods and facts. Solve problems involving ÷ using resources, arrays, repeated subtraction, mental methods, x and ÷ facts.
Solve problems involving odd and even numbers.
I am beginning to Use partitioning to solve addition and subtraction problems (use of efficient strategies e.g. adjusting).
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Silver (Year 2 A.R.E.)	
Measures	
Mass (see Spring Term)	
Money (see Spring Term)	
Jse different coins to make the same amount	
<u>_ength (</u> see Autumn Term)	
Compare lengths using >, < and = Order lengths.	
Estimate length/height using m/cm.	
Measure length/height using m/cm.	
Draw lines and shapes using a ruler.	
Capacity	
Compare capacities using >, < and =	
Order capacities.	
Estimate capacity using litres/ml.	
Measure capacity using litres/ml.	
Time	
read the time on a clock to the nearest 15 minutes	
Compare intervals of time. Sequence intervals of time.	
Know the number of minutes in an hour and hours in a day.	
Fell and write the $\frac{1}{4}$ past times (and draw the hands on a clock face to show this.)	
<b>Tell and write</b> the $\frac{1}{4}$ to times (and draw the hands on a clock face to show this.)	
Fractions	
Edentify 1/4, 1/3 , 1/2 , 2/4, 3/4, of a number or shape, and know that all part	ts must be equal parts of
the whole.	
Write fraction calculations e.g. $\frac{1}{2}$ of 6 = 3. Recognise the equivalence of 2/4 and $\frac{1}{2}$ .	
Count in fractions to 10 e.g. 1, 1 $\frac{1}{2}$ , 2, 2 $\frac{1}{2}$	
Find, Name and Write fractions 1/3, $\frac{1}{4}$ , 2/4 and $\frac{3}{4}$ of a length, shape or quantity.	
Geometry (shape)	
Name and describe properties of 2-D and 3-D shapes, including number of sides,	, vertices, edges, faces and
ines of symmetry.	
Draw lines and shapes using a ruler.	
<b>Identify 2-D shapes</b> on the surface of <b>3-D shapes e.g.</b> a circle on a cylinder and	d a <b>triangle</b> on a <mark>pyramid</mark> .
Compare and sort common <u>2-D shapes</u> , recognising and describing their propertie	es including number of
sides, line symmetry in a vertical line.	
Compare and sort common <u>3-D shapes, recognising</u> and describing their propertic	es including the number o
edges, vertices and faces.	
Relate <b>rotation</b> to <b>right angles</b> for ½, ½ & ¾ <b>turns</b> (use of programmable toys). <b>Jnderstand clockwise</b> and <b>anti-clockwise</b> .	
Order and arrange combinations of mathematical objects/shapes in patterns and s	sequences.
Jse mathematical vocabulary to describe position, direction and movement includ ine.	ding <b>movement</b> in a <b>straigh</b>
<mark>Statistics (data handling)</mark> (see Spring Term)	

I am beginning to... Tell and write the time to 5 min past/to the hour.

# Year 2 MASTERY (ARE)

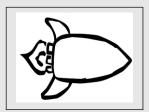
Mastery of the curriculum requires that all pupils:

. use mathematical concepts, facts and procedures appropriately, flexibly and fluently;

- recall key number facts with speed and accuracy and use them to calculate and work out unknown facts;
- have sufficient depth of knowledge and understanding to reason and explain mathematical concepts and procedures and use them to solve a variety of problems.

## A pupil really understands a mathematical concept, idea or technique if he or she can:

- $\boldsymbol{\cdot}$  describe it in his or her own words;
- represent it in a variety of ways (e.g. using concrete materials, pictures and symbols)
- explain it to someone else;
- make up his or her own examples (and non-examples) of it;
- see connections between it and other facts or ideas;
- recognise it in new situations and contexts;
- $\boldsymbol{\cdot}$  make use of it in various ways, including in new situations.



## Year 2 MASTERY WITH GREATER DEPTH

- **Developing mastery with greater depth is characterised by pupils' ability to:** • solve problems of greater complexity (i.e. where the approach is not immediately obvious), demonstrating creativity and imagination;
- independently explore and investigate mathematical contexts and structures, communicate results clearly and systematically explain and generalise the mathematics.



#### Addition and Subtraction

The pupil can reason about numbers and relationships to solve more complex problems and explain their thinking e.g. 29 + 17 = 15 + 4 + 0, 14 + 2 - 3 = 17;  $14 + \Delta = 15 + 27$ 

'together Jack and Sam have £14. Jack has £2 more than Sam. How much money does Sam have? etc.

Pupil can reason that the sum of 3 odd numbers will always be odd.

#### Multiplication and Division

The pupil can recall and use multiplication and division facts for 2, 5 and 10 and make deductions outside known multiplication facts (e.g. a pupil knows that multiples of 5 have one digit of 0 or 5 and uses this to reason that  $18 \times 5$  cannot be 92 as it is not a multiple of 5).

The pupil can solve word problems that involve more than one step (e.g. which has the most biscuits, 4 packets of biscuits with 5 in each packet or 3 packets of biscuits with 10 in each packet?).

## <u>Time</u>

The pupil can <u>read</u> the time on the clock to the nearest 5 minutes (analogue).

#### Measures

The pupil can read scales (number line or graph) in divisions of ones, twos, fives and tens in a practical situation where not all numbers on the scale are given and estimate points in between.

## Geometry (shape)

The pupil can describe similarities and differences of shape properties e.g. finds 2 different 2-D shapes that only have one line of symmetry; that a cube and a cuboid have the same number of edges, faces and vertices but can describe what is different about them.