



Heatherside Infant School

Year 1 Overview of learning for the week beginning 6th July 2020

Our expectation is that each of these sessions should last approximately 20 minutes.

Foundation Subjects	<p>Design Technology - Design purposeful, functional, appealing products for themselves and other users based on design criteria, Select from and use a wide range of materials and components according to their characteristics, Evaluate their ideas and products against design criteria</p>				
	<p>How exciting! Across this week you're going to have the opportunity to design your own board game (we've done it before, remember your maths lily pad games? They were great! This week you're going to design a 'Rainforest' board game. Remember, you need to plan/design, create, and evaluate your game. Try to do each stage as carefully as you can.</p> <p><u>Things you will need</u> Paper, card, scissors, glue stick, colouring pens/pencils craft resources (whatever you have to hand at home eg. junk modelling, collage, fabric, materials, pipe cleaners etc...)</p> <p><u>Things to do</u> Have a quick look at different game layouts (there are some picture ideas on the website) Start by thinking about the animals you might want to feature in your game (make a list or plan) eg whether there'll be a pond/river, types of trees and plants etc. Use all your learning from previous weeks and try to include facts that you can recall in your game rules. Then, use a large piece of blank paper and draw a pathway through a 'rainforest' (or you could draw and cut this out of another piece of card/paper). Section the path into 'steps' – remember some of these will have instructions on, so make the spaces large enough to fit your writing (eg, "Watch out! A cobra's giving you a squeeze, miss two turns! Or 'You've spotted a poison dart frog, move forward 2 spaces'". Number the steps on the pathway and add the instructions on the steps. Decorate and enhance your game using a variety of materials</p>		<p><u>Things to include on your game</u> A name for the game Instructions on some of the landing spots Lots of colour and different textures Illustrations, Collage Your rainforest knowledge of plants/animals/habitats/diets/environmental issues</p> <p><u>If would be great if you could include :</u> 3D features (model animals, trees, vines etc...) made from different materials A slider moving part (remember how you created your Father's Day card?) Different joining techniques such as folding, gluing or combining materials to strengthen them. add game cards to your game (e.g. If you land on a red space, pick up a card. The cards could say things like "Move another player's piece back 3 spaces').</p> <p><u>Things to help you</u> You can Google 'home made children's board games' to get some ideas When you add your 3D details, think carefully about how to attach them to the game board—for example, a kitchen roll tube 'tree trunk' could be snipped at the bottom and folded up so it can be glued on.</p> <p><u>Don't forget to evaluate your game</u> Play it with your family first, then think about whether any improvements need to be made, and then make them. You can use the attached evaluation sheet to capture your ideas. Have fun!</p>		
	Monday / session 1	Tuesday / session 2	Wednesday /session 3	Thursday/ session 4	Friday / session 5
Literacy	We are learning to apply our knowledge of finger spaces	We are learning to apply our knowledge of capital letters	We are learning to apply our knowledge of full stops	We are learning apply our knowledge of question marks and exclamation marks	We are learning to apply our knowledge of punctuation.
<p>This week we're going to take time to revise all the key punctuation skills that you've learned. You are going to create your own Punctuation Guide booklet to help you remember the importance of why we use punctuation in our writing. Share the booklet with your family, and keep it to help you remember the rules.</p>					
Activities Punctuation booklet	<p>Begin the week by watching and joining in with this dance routine and song https://www.bbc.co.uk/teach/supermovers/ks1-english-punctuation-with-karim-hacker/zrksqp3</p> <p>There are a few rules covered in this song, but today focus on finger spaces. Discuss</p>	<p>Watch and join in with https://www.bbc.co.uk/teach/supermovers/ks1-english-capital-letters-full-stops/zjmrhbk</p> <p>Discuss why we use capital letters. Share the poster guidance together (found within the English Resources tab on our website) together. Use the booklet (English Resource</p>	<p>Watch and join in with https://www.bbc.co.uk/teach/supermovers/ks1-english-capital-letters-full-stops/zjmrhbk again.</p> <p>Discuss why we use full stops. Share the poster guidance for full stops (English Resources) together (in Y1 we learn to</p>	<p>Watch and join in with https://www.bbc.co.uk/teach/supermovers/ks1-english-question-exclamation-marks-with-karim-hacker/zkrx92p</p> <p>Begin by focussing on why we use question marks. Use the poster about question marks (English Resources) and your learning from the</p>	<p>Read your booklet. Today you're going to complete the final page. There is some text to read, check and correct.</p> <p>Be a punctuation detective! There are mistakes with finger spaces, capital letters, full stops, question marks and exclamation marks to find and</p> 

<p>why we use finger spaces. Use the booklet (English Resource Booklet) and complete the finger spaces page. First complete the opening lines by writing the rule for using finger spaces. Then, you can be the teacher! Use a green pen/pencil to make the necessary corrections to the text about the board game activity this week. To show where a space should be you could insert \ or .</p> <p>Take time today to add some more colour and detail to your front page, and think about what you add to the blurb section on the back page of your booklet (remember, this needs to give a clue to the reader as to what the booklet is about – and it should tease and excite them into picking it up and reading it! Complete the blurb at the end of the week, when you’ve finished all your punctuation rules.</p>	<p>Booklet) and complete the capital letter page. First complete the opening lines by writing the rule for using capital letters, using the poster, and what you learned from the song, to help you.</p>	<p>use a full stop to mark the end of statement sentence) And then complete the full stop page. As before, complete the opening lines by writing the rule for using full stops, using the poster, and what you learned from the song, to help you. Then correct the text on the page to show you understand the rule.</p>	<p>song to help you write the rule. Then check the text on the page, using your green pen/pencil to correct any errors that you spot.</p> <p>Then look at the exclamation mark page in your booklet and use the poster (English Resources) and your learning from the song to help you write the rule for using exclamation marks. Then check the text and correct it.</p>	<p>correct. Use your coloured pen to make your corrections stand out.</p> <p>Then take time today to finish your booklet. Complete your front and back cover designs, adding your name and completing the blurb section on the back cover. Remember! The blurb needs to give clues about the booklet and persuade the reader to pick it up and read it.</p> <p>Share your booklet with your family.</p>
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Mathematics	As per the maths plan for Week 11 found on our webpages
Reading	Choose a book from Oxford Owl or Collins Big Cats.
Activities	When reading, discuss any new or unfamiliar words with someone in your family. Can you choose a non-fiction or poetry book this week? Practise your rhyming skills – can you find rhyming couplets?, pick a word a make a list of words that rhyme with it. In non-fiction explain to someone at home how to use the Contents / Glossary / Index and Blurb.
Phonics	Revise Phase 5 as you need – pick those digraphs that your child finds tricky and read/write words with them in. Practise reading pseudo/alien words using these sounds – remind children to use their phonics fingers when working through unfamiliar words.
Activities	Collect words that use these tricky sounds – be a phoneme spotter and look carefully in books to find them - visit Education City/ Phonics play Play https://www.phonicsplay.co.uk/resources/phase/5/picnic-on-pluto to read and choose between real and alien words Play some of the sentence substitution games https://www.phonicsplay.co.uk/resources/phase/5/sentence-substitution-ph5b
Spelling	Look through the common exception word list for Year one and pick words to practise that your child finds tricky – no more than 5 or 6 at a time. https://www.heathersideinfantschool.co.uk/attachments/download.asp?file=179&type=pdf
Activities	Recap practising writing these words as big as possible (maybe outside with water and a paintbrush), then go smaller, and smaller each time until you’re writing them the same size as you would normally